

Fyber Pokkt Meditation

Prerequisites

- Supports Fyber version 8.2.0 and above.
 - Please create account at <http://dashboard.fyber.com>
 - Please read instructions at <http://developer.fyber.com/content/current/ios/basics/getting-started-sdk/index> to integrate your iOS application with Fyber.
 - For rewarded video integration : <http://developer.fyber.com/content/current/ios/rewarded-video/check-for-videos/>
 - Register your App here and add the placement for rewarded video accordingly and do the setting as per given in doc.
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Configuration in Application

- Drag the fyber-sdk-lib folder from a Finder window to your project's Xcode window. Make sure to update your project's dependencies accordingly
 - Add the recommended activities to your info.plist as suggested in integration guide.
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Code changes

- Create a class which implements Pokkt's AdNetwork Protocol.
- This class should also implement Fyber delegate
FYBRewardedVideoControllerDelegate, FYBVirtualCurrencyClientDelegate.
- Pokkt SDK's PokktNetworkDelegate methods should be mapped from your newly created class methods. These are the methods which are important and which will be used to fire event to POKKT.
 - rewardedVideoControllerDidReceiveVideo
 - rewardedVideoControllerDidStartVideo
 - rewardedVideoController
 - virtualCurrencyClient
- Sample implementation of this class is included in release. Please check this file for detail implementation and try to follow the same process.
- Now the last part, please declare this class name in your Pokkt account Dashboard.