

Pokkt iOS SDK Version Notes

This version is a major improvement over version 4.0. Please see the 4.0 version notes for detailed information of SDK 4.0

Pokkt Android SDK v4.1.0 has following changes:

1. APIs are renamed and APIs signature changes.
2. For almost all ad related methods call, [AdConfig](#) instance is required. Please refer integration document for detail.
3. For pokkt initialisation, [PokktConfig](#) need to be supplied explicitly in method call.
4. There is no auto caching of pokkt ads in this release.
5. Pokkt now serves rewarded video ads as well as rewarded interstitials.
6. Pokkt Ad player UI components are configurable from server and by developer.
7. Pokkt Ad player shows the ad in buffering mode when pokkt ad is available but ad is not cached. This is not the recommended approach as it gives a bad user experience to user. It can be used when the developer has a requirement where he can not wait till the ad is cached.
8. Open calendar application if calendar permission is not provided for calendar followup end card action.
9. MOAT integration Done.
10. Bug fixes.
11. Enhanced Mediation support for following networks:
 1. AdColony - Rewarded Video Ad
 2. Applovin - Rewarded Video Ad and Non Rewarded Interstitial Banner
 3. Admob - Non Rewarded Interstitial Banner
 4. Chartboost - Rewarded Video Ad and Non Rewarded Interstitial Banner
 5. Facebook - Non Rewarded Interstitial Banner
 6. Fyber - Rewarded Video Ad and Non Rewarded Interstitial Banner
 7. Inmobi - Rewarded Video Ad and Non Rewarded Interstitial Banner
 8. Supersonic - Rewarded Video Ad and Non Rewarded Interstitial Banner

9. MoPub - Rewarded Video Ad and Non Rewarded Interstitial Banner
10. TapJoy - Rewarded Video Ad and Rewarded Interstitial Banner
11. Unity - Rewarded Video Ad and Non Rewarded Video Ad
12. Vungle - Rewarded Video Ad

Notes

1. iOS MinSDKVersion should be ≥ 7 .