

# Supersonic Pokkt Mediation

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## Prerequisites

- Please create account at <https://www.supersonicads.com/>
  - Please read basic instructions at <http://developers.supersonic.com/hc/en-us/categories/200550772-iOS-> to integrate your iOS application with Supersonic.
  - For rewarded video integration : <http://developers.supersonic.com/hc/en-us/articles/201493281-Integrating-Rewarded-Video>.
  - Register your App here and add the placement for rewarded video accordingly and do the setting as per given in doc.
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## Configuration in Application

- Make sure that you have correctly integrated the Supersonic SDK & any additional Ad Network Adapters into your application
- Add the necessary permissions for Supersonic as suggested in Supersonic integration document to your application Build Setting.
- Add the recommended activities to your info.plist as suggested in integration guide.
- Adding Required Frameworks: Go to Targets -> Build Phases -> Link Binary With Libraries.

Foundation

AVFoundation

CoreMedia

CoreVideo

QuartzCore

SystemConfiguration

CoreGraphics

CFNetwork

MobileCoreServices

libz.dylib

StoreKit

AdSupport

CoreLocation

CoreTelephony

Security

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## Code changes

- Create a class which implements Pokkt's **AdNetwork** protocol.
- The Supersonic SDK will notify your delegate of all possible events so please handle the delegate. Please follow the given class file or doc. These below methods are which will be needed to handle and will be needed to trigger the event to POKKT.
  - supersonicRVInitFailedWithError
  - supersonicRVAdOpened
  - supersonicRVAdClosed
  - supersonicRVAdAvailabilityChanged
  - supersonicRVAdStarted
  - supersonicRVAdEnded
  - supersonicRVAdRewarded
  - supersonicRVAdFailedWithError
- Sample implementation of this class is included in release. Please check this java file for detail implementation and try to follow the same process.
- Now the last part, please declare this class name should be declared in your Pokkt account Dashboard.