

Supersonic iOS Pokkt Mediation

Prerequisites

- Supports Supersonic version 6.3.8 and above.
 - Please create account at <https://www.supersonicads.com/>
 - Please download .ane file from below link: <http://developers.supersonic.com/hc/en-us/articles/202310282>.
 - Please read basic instructions at <http://developers.supersonic.com/hc/en-us/articles/202395171-Getting-Started-With-The-Supersonic-Adobe-AIR-Plugin> to integrate your android application with Supersonic.
 - Register your App here and add the placement for rewarded video accordingly and do the setting as per given in doc.
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Configuration in Application

- Add downloaded .ane file in your air mobile project from project dependency.
 - There is a file "AdColonyExtension_iOS.ane" inside POKKT SDK package. Please add this ane in project properties.
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Code changes

- There is nothing to do in coding. Pokkt sdk ane file will be taking care of everything.
- Now the last part, please declare this class name in your Pokkt account Dashboard.