

TapJoy Android Pokkt Mediation

Prerequisites

- Supports TapJoy version 11.3.0 and above.
- Please create account at <http://tapjoy.com>
- There is no direct extension is available for this so please download the latest Android SDK and create extension for this. Please follow the below link: <https://ltv.tapjoy.com/s/562f24fb-e335-8000-8000-c1925a000029/onboarding#guide/basic>.
- Here is more details for integration, please follow this link <http://dev.tapjoy.com/sdk-integration/android/getting-started-guide-publishers-android/>.
- Register your App here and then select App settings than update the info according to need. Virtual currency can be set from Content option. And from Monetize option you can create new placement according to your need. Please follow the documents for details.

Configuration in Application

- Add created TapJoy extension .dll file with your project under reference option.
- Add the necessary permissions for TapJoy as suggested in TapJoy integration document to your application manifest xml file.
- Add the recommended activities and meta data to your manifest xml file as suggested in integration guide.

Code changes

- There is nothing to do in coding. Pokkt native extension will be taking care of everything.
- Please declare class name along with package name “com.pokkt.thirdparty.TapJoyNetwork.java” and other details in your POKKT account Dashboard for TapJoy network setting.