

# TapJoy Pokkt Mediation

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## Prerequisites

- Please create account at <http://tapjoy.com>
- Please read basic instructions at <https://ltv.tapjoy.com/s/562f24fb-e335-8000-8000-c1925a000029/onboarding#guide/basic> to integrate your android application with TapJoy.
- Here is more details for integration, please follow this link: <http://dev.tapjoy.com/sdk-integration/android/getting-started-guide-publishers-android/>.
- Register your App here and then select App settings than update the info according to need. Virtual currency can be set from Content option. And from Monetize option you can create new placement according to your need. Please follow the documents for details.

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## Configuration in Application

- Move the “tapjoyconnectlibrary.jar” file into the libs folder of your project. Make sure to update your project's dependencies accordingly.
- Add the necessary permissions for TapJoy as suggested in TapJoy integration document to your application manifest.
- Add the recommended activities and meta data to your AndroidManifest.xml as suggested in integration guide.

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## Code changes

- Create a class which implements Pokkt’s **AdNetwork** interface.
- This class should also implement TapJoy Callback interface **TJGetCurrencyBalanceListener**, **TJPlacementListener**.
- Pokkt SDK’s PokktCustomNetworkVideoDelegate methods should be mapped from your newly created class methods. These are the methods which are important and which will be used to fire event to POKKT.
  - onViewDidClose,
  - onVideoStart
  - onVideoError

- onVideoComplete
  - onConnectFail
  - onGetCurrencyBalanceResponse
  - onRequestFailure
- Sample implementation of this class is included in release “**TapJoyNetwork.java**”. Please use this java file in your project.
  - This class should also implement **Application.ActivityLifecycleCallbacks** interface to map activity lifecycle with TapJoy state . To enable session tracking, call Tapjoy.onActivityStart and Tapjoy.onActivityStop from each activity's onStart and onStop respectively.
  - Now the last part, please declare this class name along with package name (fully qualified class name) in your Pokkt account Dashboard for TapJoy network setting.