

Fyber Pokkt Mediation

Prerequisites

- Please create account at <http://www.fyber.com/>
 - Please read basic instructions at <http://developer.fyber.com/content/current/android/basics/> to integrate your android application with Fyber.
 - Here is more details for rewarded video integration, please follow this link: <http://developer.fyber.com/content/current/android/rewarded-video/>.
 - Register your app here and do the required setting related to rewarded video.
-

Configuration in Application

- Move the “fyber-sdk-X.x.x.jar” file into the libs folder of your project. Make sure to update your project's dependencies accordingly.
- Add the necessary permissions for Fyber as suggested in Fyber integration document to your application manifest.
- Add the recommended activities and meta data to your AndroidManifest.xml:

- `<activity android:name="com.pokkt.thirdparty.FyberActivity"`
`android:configChanges="keyboard|keyboardHidden|navigation|orientation|`
`screenLayout|uiMode|screenSize|smallestScreenSize"`
`android:label="Fyber" >`

Code changes

- Create a class which implements Pokkt’s **AdNetwork** interface.
- There are two java classes (**FyberNetwork.java** and **FyberActivity.java**) has been given with SDK so please copy both the classes in project and use it. These two classes will take care for Fyber SDK initialisation, caching video, playing video and also will handle all required event handler accordingly.
- Pokkt SDK’s PokktCustomNetworkVideoDelegate methods should be mapped from your newly created class methods. These are the methods which are important and which will be used to fire event to POKKT. These are the events which will be fired:
 - onDownloadCompleted
 - onDownloadFailed

- onVideoCompleted
 - onVideoSkipped
 - onVideoGratified
 - onVideoClosed
- Now the last part, please declare this class name along with package name (fully qualified class name) in your Pokkt account Dashboard for Fyber network setting.
 - Notes: Fyber doesn't fire event for Video Displayed.