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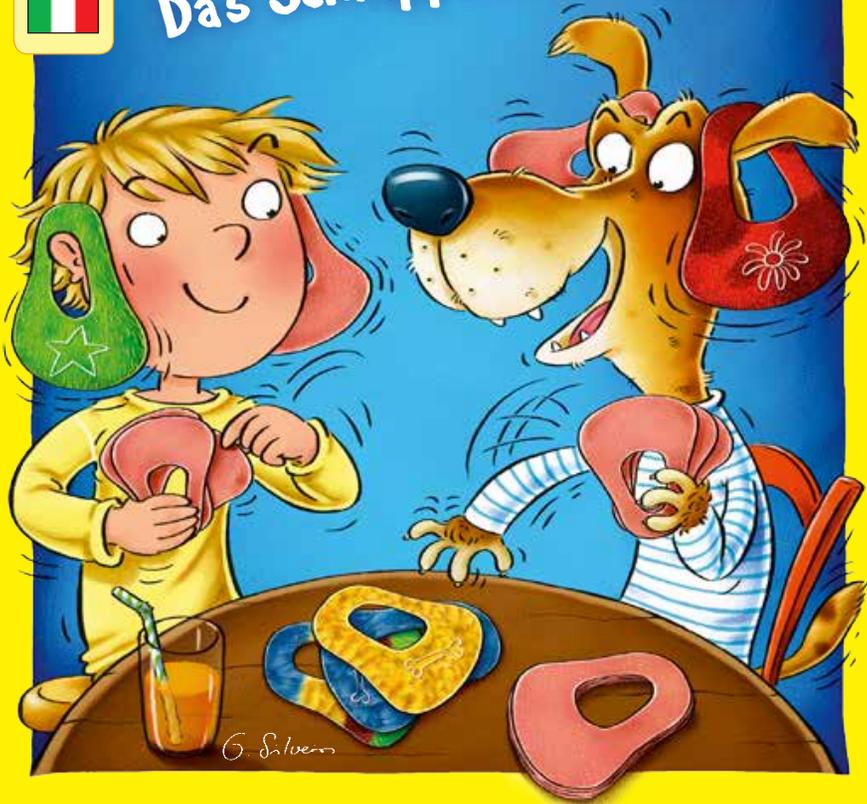


Gil Druckmann, Danny Hershkovits & Danny Kishon



# WAW WAW

## Das Schlappohr - MauMau



Floppy Ears · Ouaf ! · Woef Woef

Guau Guau: La oreja colgante · Bau Bau: A caccia di orecchie

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## Floppy Ears



A colorful, floppy, ear-wagging, matching game for 2 to 4 daring dogs from 5 to 99 years old.

**Authors:** Gil Druckman, Danny Hershkovits, Danny Kishon  
**Illustrations:** Gabriela Silveira  
**Length of game:** approx. 10 minutes

Floppy ears, let's go! In this hilarious game centered on colorful floppy ears, each player strives to be the first to play out all their floppy ears cards. Who is the most floppy eared player, earning the title World's Best Floppy Ears?



ENGLISH



## Contents

36 sturdy floppy ears, 1 set of instructions

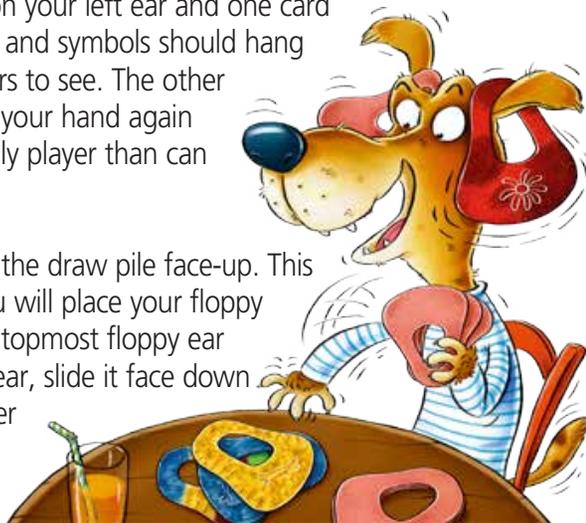


## Preparation

Shuffle all floppy ears, being sure to keep the color side face down. Deal five floppy dog ear cards to each player. Make sure no one can see your cards! The remaining floppy ears are placed in a face down stack in the center of the playing area. This is the draw pile.

Each player chooses 2 dog ear cards from their hands. Look closely at the two cards and try to memorize the colors and symbols on these cards. Then hang one card on your left ear and one card on your right ear. The colors and symbols should hang facing out for all other players to see. The other 3 floppy ear cards remain in your hand again ensuring that you are the only player than can see your cards.

Turn the topmost card from the draw pile face-up. This is the discard pile, where you will place your floppy ears during the game. If the topmost floppy ear card happens to be a Joker-ear, slide it face down in the draw pile and turn over the next floppy ear.



## How to play

The game proceeds clockwise. The player who can wiggle their ears best begins; if no player can wiggle their ears then the youngest player begins by looking at the topmost floppy ear card on the discard pile.

**Be alert! The first rule is: hanging ear cards are always played first!**

**Do you have a floppy ear card with the same color of fur or the same symbol as the card on the discard pile?**

- **Yes? Hurrah! But where is it?**



### **On the ear? Ear cards must be played first.**

Decide which ear, left or right; remove the ear card from your ear and place it on the discard pile, face-up.

Even if you have one or more corresponding floppy ear cards in your hand that may match, you must always play the cards on your ear first.

But beware! If you discard a card from your ear that doesn't match, you must hang it back on your ear and draw a penalty card from the draw pile and take it in your hand.

### **In your hand?**

When you think neither of the cards on your ears match, but you have a card in your hand that matches, then place the matching card from your hand onto the discard pile, face-up.

The other players need to watch closely. When you want to discard a card from your hand, but have a matching one on your ear, the other players immediately call out **"Stop ear!"** Now, you must take back the discarded ear and draw a penalty card from the draw pile and take it in your hand, too.

**Joker ears:** Joker ears can be played on any dog's ear cards (regardless of color). The player discarding a joker dog's ear can then name a color that must be played by the next player. The color already on top of the discard pile may also be chosen.



- **No, too bad. You don't have a matching dog's ear.**



When you think the dog's ear cards on your ear don't match and you don't have one in your hand either, you must draw a card from the draw pile. Take this card in your hand. **You may not discard it**, even if it matches!

You must always have a card hanging from both ears. If you played a card, successfully from your ear, you must replace it with a card from your hand.

10 Now, it is the next player's turn.

When the draw pile is depleted, shuffle the cards in the discard pile and place it face down as a new draw pile.

**Note:** The last discarded card stays face-up and is not shuffled with the rest.

### Important Floppy Ears rules:

- Hanging ear cards must be played first!
- Each ear must always have a dog's ear hanging on it! Once you have discarded one of the dog's ear cards from your ear, choose another card from your hand and hang it on your ear. The only exception is when you have successfully played your last or next to last dog's ear card.
- Try to keep firmly in mind the fur (card) colors and symbols on the floppy ears on your ears. If you forget them during the game, you may **not look at them again**. You will have to guess.
- As soon as you have only one dog's ear card left, bark **"woof"** right away. As you discard your final dog's ear card, bark twice **"woof, woof!"** loudly. If you forget to bark "woof" or "woof, woof," you must draw a penalty dog's ear and hang it on your ear.

### End of the game

The first player to discard the last dog's ear from his ear, and who properly barked "woof, woof" wins the game.